

FMCDP2.cpp

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#include <stdio.h>
#include <string.h>
#include <stdlib.h>
#include <math.h>
#include <time.h>
#include <sys*timeb.h>

//FMCDP2.cpp
//Fuzzy Metric Clustering and Dynamic Programming by
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#define MMAX 24
#define NMAX 25
#define ldmax 100
#define stsize 10

//プロトタイプ宣言//
float dija1(int N, float alpha, int ld, float *adni, float *aupi, float adnj[],
float aupj[]);
float q(float alpha, int ld, float adnj[], float adni[], float p[]);
int Makeup_eval(int N, int k, float eval[], float d[][NMAX], int ks);
float evaluate(int N, int k, float d[][NMAX], int w[]);
int Subsets(int N, int k, int tbl[], int ks);
int Prepare_Network(int M, int N, unsigned int NS[], short int min[], short int
max[]);

int main(void)
{
    char *tzstr = "TZ = JST-9";
    short int min[MMAX + 1], max[MMAX + 1];
    int i, j, al, ks, kk, M, N, ld, k, K, is, ds, rds, dummy, stateKm1k; // rds re
medy ds
    int **state, **trace_back;
    char pbnam[101];
    float **dpv, adn[NMAX][ldmax], aup[NMAX][ldmax], d[NMAX][NMAX], eval[3355443
2];
    unsigned int NS[MMAX + 1];

    //ファイル読み込み//
    FILE *in, *out, *ft;
    in = fopen("InCluster.txt", "r");
    out = fopen("OutCluster.txt", "w");
    ft = fopen("Ctime.txt", "w");

    fscanf(in, "%s", pbnam);
    fscanf(in, "%d %d %d", &M, &N, &ld);

    //*****//
    struct timeb st, et, tt;
    putenv(tzstr);
    tzset();
    ftime(&st);
    //*****//

    rds = pow(2, N) - 1;

    for (k = 0; k < ld; k++)
    {
        fscanf(in, "%d", &dummy);
        for (i = 0; i < N; i++)
        {
            fscanf(in, "%f %f", &adn[i][k], &aup[i][k]);
            //
            fprintf(out, "ld = %d k = %d i = %d %f %f\n", ld, k, i, adn[i][k]
, aup[i][k]); //Debug
        }
        fprintf(out, "%s N = %d M = %d\n", pbnam, N, M);
        fprintf(out, "\n\n");
        fprintf(out, "alpha      partition      \n\n");

        if ((1 > ld) || (ld > ldmax))
        {
            printf("Error No 510");
            return 510;
        }

        if ((2 > M) || (M > N) || (N > NMAX))
        {
            printf("Error No 520");
            return 520;
        }

        for (K = 0; K <= M; K++)
            NS[K] = 1;

        printf("stage1 ");
        dummy = Prepare_Network(M, N, NS, min, max);
        //debug//
        //printf("min[1] = %d max[1] = %d\n min[2] = %d max[2] = %d\n", min[1], max[1]
, min[2], max[2]);
        ///////////////
        if (dummy)
    }
}

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{
    printf("Error No 530");
    return 530;
}
NS[0] = 1;
NS[M] = 1;
printf(".....clear\n");
printf("stage2 ");
//ダイナミックアロケーション//
state = new int*[M + 1];
trace_back = new int*[M + 1];
dpv = new float*[M + 1];

for(K = 0;K <= M;K++)
{
    state[K] = new int[NS[K]];

    if(!state[K])
    {
        printf("Allocation Error of state[%d].520",K);
    }
}

for(K = 0;K <= M;K++)
{
    trace_back[K] = new int[NS[K]];

    if(!trace_back[K])
    {
        printf("Allocation Error of trace_back[%d].520",K);
    }
}

for(K = 0;K <= M;K++)
{
    dpv[K] = new float[NS[K]];

    if(!dpv[K])
    {
        printf("Allocation Error of dpv[%d].530",K);
    }
}

printf(".....clear\n");

printf("stage3 ");
//states生成//
state[0][0] = 0;
for(K = 1;K <= M;K++)
{
    ks = 0;
    for(k = min[K];k <= max[K];k++)//Caution! k >= 2 ?
        ks = Subsets(N, k, state[K], ks);
}

printf(".....clear\n");
printf("stage4 ");
dpv[0][0] = 0.0;
for(al = 1;al <= stsize;al++)
{
    //if(al % 20 == 0)//
    printf("%.5d",al);

    for(j = 1;j < N;j++)
    {
        for(i = 0;i < j;i++)
        {
            d[i][j] = dijal(N, float(al) / float(stsize), ld, adn[i]
, aup[i], adn[j], aup[j]);
            d[j][i] = d[i][j];
            //if(al == 1)fprintf(out, " d[%d][%d] = %f", i, j, d[i][j]);
//Debug
        }
        //if(al == 1)fprintf(out, "\n");//Debug
    }

    for(kk = 0;kk < 33554432;kk++)
        eval[kk] = 0.0;

    kk = 0;
    for(k = 0;k <= max[1];k++)
        kk = Makeup_eval(N, k, eval, d, kk);

    for(K = 1;K <= M;K++)
    {
        for(kk = 0;kk < NS[K];kk++)
        {
            dpv[K][kk] = HUGE_VAL;
            for(k = 0;k < NS[K - 1];k++)

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    {
        stateKm1k = state[K - 1][k];
        //printf("k = %d K = %d kk = %d\n", k, K, kk);
    }
//debug write
    //printf("state[K - 1][kk] = %d state[K][kk]
    = %d\n", state[K - 1][kk], state[K][kk]);
    is = (stateKm1k & state[K][kk]);
    ds = (state[K][kk]) ^ (stateKm1k);
    ds = (ds & rds); // rds remedy ds .
    //printf("ds = %d\n", ds);
    if((is == stateKm1k) && (ds != 0))
    {
        if(dpv[K][kk] > (dpv[K - 1][k] + eval
        [ds]))
        {
            dpv[K][kk] = dpv[K - 1][k] +
            trace_back[K][kk] = k;
        }
    }
}

fprintf(out, "alpha = %f", al / float(stsize));
//printf("alpha = %f\n", al / float(stsize)); //Debug write
fprintf(out, " min. DP value = %f", dpv[M][0]);
fprintf(out, " partition = ");

kk = 0;
for(K = M; K >= 1; K--)
{
    ds = (state[K][kk] ^ state[K - 1][trace_back[K][kk]]);
    ds = (ds & rds); // rds remedy ds .
    for(k = N - 1; k >= 0; k--)
        if((ds << (31 - k)) < 0)
            fprintf(out, "%d ", k);

    kk = trace_back[K][kk];
    fprintf(out, " ");
}
fprintf(out, "\n\n");
/*
//Debug write start//
if(al == 1) {
    fprintf(out, "\n\ntrace_back[k][i] state[k][i] dpv[k][i]\n");
    for(k = 1; k <= M; k++)
    {
        for(i = 0; i < NS[k]; i++)
            fprintf(out, "k = %2d i = %3d %4d %4d %f \n", k, i, trac
e_back[k][i], state[k][i], dpv[k][i]);
        fprintf(out, "\n\n");
    }
    fprintf(out, "\n\nal = %d evals are : \n", al);
    for(i = 0; i < pow(2, N); i++)
    {
        if(i % 10 == 0)
            fprintf(out, "\n");

        fprintf(out, " i = %d %f", i, eval[i]);
    }
}
fprintf(out, "\n\n");
//Debug write end//
*/
}
// for(K = 0; K <= M; K++) //MS visualC++ .NETではこのdelete命令を入れるとエラー
//が起るが、Turbo C++ 4.0Jでは必要。
//
// delete[] state[K];
// delete[] trace_back[K];
// delete[] dpv[K];
//
printf(".clear\n");
printf("completed\n\n");

//*****//
ftime(&et);
tt.time = et.time - st.time;
//*****//
fprintf(ft, "tt.time(sec) = %d", tt.time);

fclose(in);
fclose(out);
return (0);
}
float dijal(int N, float alpha, int ld, float *adni, float *aupi, float adnj[],
float aupj[])
{
    int k;
    float p[ldmax], Qalpha, p2, alphaup;

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for(k = 0; k < ld; k++)
    p[k] = adnj[k] - adni[k] + aupi[k] - aupj[k];

p2 = 0.0;
for(k = 0; k < ld; k++)
    p2 += p[k] * p[k];

alphaup = 0.0;
for(k = 0; k < ld; k++)
    alphaup += p[k] * (adni[k] - adnj[k]);

alphaup = -alphaup / p2;
if(alphaup <= 0.0)
{
    Qalpha = q(alpha, ld, adnj, adni, p);
}
else if(alphaup >= 0.5)
{
    Qalpha = q(0.0, ld, adnj, adni, p);
}
else if(alpha <= 2.0 * alphaup)
{
    Qalpha = q(0.0, ld, adnj, adni, p);
}
else
{
    Qalpha = q(alpha, ld, adnj, adni, p);
}
return sqrt(Qalpha);
}
float q(float alpha, int ld, float adnj[], float adni[], float p[])
{
    int k;
    float qalpha;

    qalpha = 0.0;
    for(k = 0; k < ld; k++)
        qalpha += (p[k] * alpha + adni[k] - adnj[k]) * (p[k] * alpha + adni[k] -
adnj[k]);

    return qalpha;
}
int Makeup_eval(int N, int k, float eval[], float d[][NMAX], int ks)
{
    int w[25], end[25];
    int kk, i, IntOne = 1;
    int s, bt;

// for(kk = 1; kk < N; kk++)
//     for(i = 0; i < N; i++)
//         printf("Makeup_eval: d[%d][%d] = %f %n", i, kk, d[i][kk]); //Debug

    if(!((2 <= N) && (N <= 25) && (2 <= k) && (k < N)))
        return 610;

    kk = ks;
    for(i = 0; i < k; i++)
    {
        w[i] = i;
        end[i] = N - k + 1 + i;
    }

    s = 0;
    for(i = 0; i < k; i++)
        s = s | (IntOne << w[i]);

// printf("k = %d s at Makeup_eval 1    s= %d\n", k, s);
eval[s] = evaluate(N, k, d, w);

top1:

bt = k - 1;

top2:

kk++;
w[bt]++;
if(w[bt] < N)
{
    s = 0;
    for(i = 0; i < k; i++)
        s = s | (IntOne << w[i]);
//printf("k = %d s at Makeup_eval 2    s= %d\n", k, s);
eval[s] = evaluate(N, k, d, w);
goto top2;
}

top3:

bt--;

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w[bt]++;
if(w[bt] < end[bt])
{
    for(i = bt + 1; i < k; i++)
        w[i] = w[bt] + i - bt;

    s = 0;
    for(i = 0; i < k; i++)
        s = s | (IntOne << w[i]);
    //printf("k = %d s at Makeup_eval 3    s= %d\n", k, s);
    eval[s] = evaluate(N, k, d, w);
    goto top1;
}
if(bt)
{
    goto top3;
}
return kk;
}
float evaluate(int N, int k, float d[][NMAX], int w[])
{
    int i, j;
    float e;

    // for(i = 0; i < N; i++) //Debug write
    //     printf("Debug at evaluate : k = %d w[%d] = %d\n", k, i, w[i]); //Debug write
    //
    //     printf("\n"); //Debug write.

    if((k == 0) || (k == 1))
        return 0.0;

    e = 0.0;
    for(j = 1; j < k; j++)
        for(i = 0; i < j; i++)
            e += d[w[i]][w[j]];

    return e / float(k);
}
int Subsets(int N, int k, int tbl[], int ks)
{
    int w[25], end[25];
    int kk, i, bt;
    int IntOne = 1;

    if(!((2 <= N) && (N <= 25) && (2 <= k) && (k <= N)))
        return 210;

    kk = ks;
    for(i = 0; i < k; i++)
    {
        w[i] = i;
        end[i] = N - k + 1 + i;
    }

    for(i = 0; i < k; i++)
        tbl[kk] = tbl[kk] | (IntOne << w[i]);

top1:
    bt = k - 1;

top2:
    kk++;
    w[bt]++;
    if(w[bt] < N)
    {
        for(i = 0; i < k; i++)
            tbl[kk] = tbl[kk] | (IntOne << w[i]);

        goto top2;
    }

top3:
    bt--;
    w[bt]++;
    if(w[bt] < end[bt])
    {
        for(i = bt + 1; i < k; i++)
            w[i] = w[bt] + i - bt;

        for(i = 0; i < k; i++)
            tbl[kk] = tbl[kk] | (IntOne << w[i]);

        goto top1;
    }
}

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    if(bt)
    {
        goto top3;
    }

    return kk;
}

int Prepare_Network(int M, int N, unsigned int NS[], short int min[], short int
max[])
{
    // We name data mined not to use MO//
    unsigned int psc1[25 + 1], wpsc1[25 + 1];
    int i, L, K;
    if(!((2 <= M) && (M <= N) && (N <= 25)))
        return 310;

    psc1[0] = psc1[1] = 1;
    for(i = 2; i <= N; i++)
    {
        for(L = 1; L < i; L++)
            wpsc1[L] = psc1[L - 1] + psc1[L];

        for(L = 1; L < i; L++)
            psc1[L] = wpsc1[L];

        psc1[i] = 1;
    }

    for(K = 1; K <= M; K++)
        max[K] = N - M + K;

    if(!(N % M))
    {
        for(K = 1; K <= M; K++)
            min[K] = K * (N / M);
    }
    else
    {
        for(K = 1; K <= N - M * (N / M); K++)
            min[K] = (N / M + 1) * K;

        for(K = N - (N / M) * M + 1; K <= M; K++)
            min[K] = N - (M - K) * (N / M);
    }

    for(K = 1; K <= M; K++)
    {
        NS[K] = 0;
        for(L = min[K]; L <= max[K]; L++)
            NS[K] += psc1[L];
    }

    return 0;
}

```